



# 課 綱 Course Outline

## 資訊工程學系國際組

中文課程名稱 Course Name in Chinese		計算機概論			
英文課程名稱 Course Name in English		Introduction to Computer Science			
科目代碼 Course Code		CSIEB0010	班 別 Degree	學士班 Bachelor' s	
修別 Type		學程 Program	學分數 Credit(s)	3.0	時 數 Hour(s) 3.0
先修課程 Prerequisite					
課程目標 Course Objectives					
本課程的主要目的是引導學生進入資訊工程這個領域，介紹資訊工程基礎概念的核心主題，以奠基資訊工程的學習。 To explore the fundamental material needed to handle the rigor of computer science and information engineering for undergraduate students					
系教育目標 Dept.'s Education Objectives					
1	具備學科知識，養成專業技能 Acquire academic knowledge, develop professional skills				
2	學習創新思考，分析解決問題 Inspire innovative thinking, increase analytical problem solving ability				
3	培養團隊精神，學習溝通合作 Promote teamwork spirit, encourage coordination and cooperation				
4	提昇專業倫理，承擔社會責任 Sublimate professional ethics, engage social responsibility				
5	涵育人文素養，開拓國際視野 Cultivate humanities, broaden global perspectives				
系專業能力 Basic Learning Outcomes				課程目標與系專業能力相關性 Correlation between Course Objectives and Dept.' s Education Objectives	
A	資訊專業終身學習能力 Ability of lifetime learning in information profession			●	
B	實驗驗證資訊科學能力 Ability of validate experimental result validation in information science field			○	

C	資訊工具整合運用能力 Ability of integrated applications of information technology	●
D	資訊系統應用設計開發能力 Ability of information application system design and development	●
E	團隊合作溝通協調能力 Ability of teamwork, communication, and coordination	●
F	資通訊科技問題解決能力 Ability of problem solving regarding information and communication technology	○
G	瞭解資訊科技多元影響能力 Ability to understand information technology' s multiple influences	●
H	肩負資訊人社會責任能力 Ability of bearing the social responsibilities being among information professionals	○

圖示說明Illustration：● 高度相關 Highly correlated ○ 中度相關 Moderately correlated

### 課程大綱 Course Outline

1. History and Social Implications of Computing
2. Computing Security and Ethics
3. Computer Architecture
4. Networks
5. The Internet
6. Database Fundamentals
7. Numbering Systems and Data Representations
8. Data Structures
9. Operating Systems
10. File Structures
11. The Human-Computer Interface
12. Problem Solving and Debugging
13. Software Engineering
14. Programming I
15. Programming II

資源需求評估（師資專長之聘任、儀器設備的配合．．．等）  
Resources Required (e.g. qualifications and expertise, instrument and equipment, etc.)

Professional Professional Instructors

課程要求和教學方式之建議  
Course Requirements and Suggested Teaching Methods

\*Instruction

\*In-class activitie

其他  
Miscellaneous